

# Towards Optimized and Constant-Time CSIDH on Embedded Devices

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- Current public-key cryptography is based on the following hard problems:
  - **RSA**: Discrete Logarithm Problem (DLP)
  - **ECC**: Elliptic Curve Discrete Logarithm Problem (ECDLP)
  - Shor's quantum algorithm can solve these problems in **polynomial-time**
- **Post-quantum cryptography** is based on hard problems that are hard even on a quantum computer:
  - Lattice-based cryptography
  - Code-based cryptography
  - Hash-based cryptography
  - Multivariate cryptography
  - Isogeny-based cryptography

# Isogeny-based Cryptography

- Isogeny-based cryptography is constructed on a set of curves.
- Given two curves  $E$  and  $E' = \phi(E)$ , find  $\phi$  ?

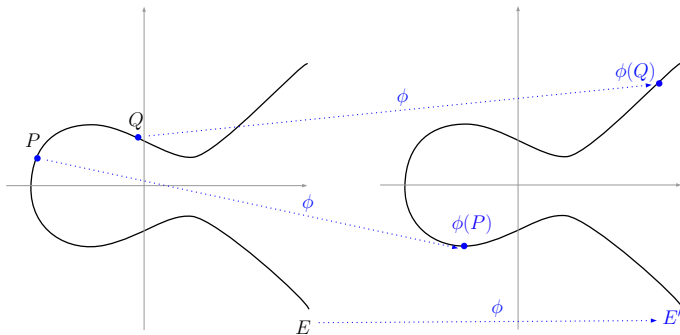


Figure: Isogeny maps

# Isogenies of Elliptic Curves

## Isogeny Kernel

Kernel of isogeny  $\phi$  on a curve  $E$ , is a finite subgroup of points on  $E$ .

## Isogeny

An isogeny  $\phi$  is a group isomorphism for elliptic curves which has a finite kernel. Given a finite subgroup  $G \in E_1$  there is a unique separable isogeny  $\phi_G : E_1 \rightarrow E_2$  with kernel  $G$ .

- The degree of isogeny  $\deg(\phi) = \#\ker(\phi)$ .
- For instance, if  $G = \{-P, \mathcal{O}, P\}$ , then  $\deg(\phi_G) = 3$ .

## Small Degree Isogeny Computation: Vélu's formula

**Input:** A generator of the kernel  $G$  (e.g.,  $P$ ) of the small degree isogeny.

**Output:** The image of  $E_1$  (i.e.,  $E_2$ ) and the rational map to compute the point images.

# Towards Constant-time and Efficient CSIDH on Embedded Devices

- Recently proposed Diffie-Hellman scheme on commutative group action.
- SIDH is defined over  $E(\mathbb{F}_{p^2}) \rightarrow$  Not Commutative!
- CSIDH is defined over  $E(\mathbb{F}_p) \rightarrow$  Commutative!
- Alice and Bob walk in two different isogeny graphs on the same isogeny class.

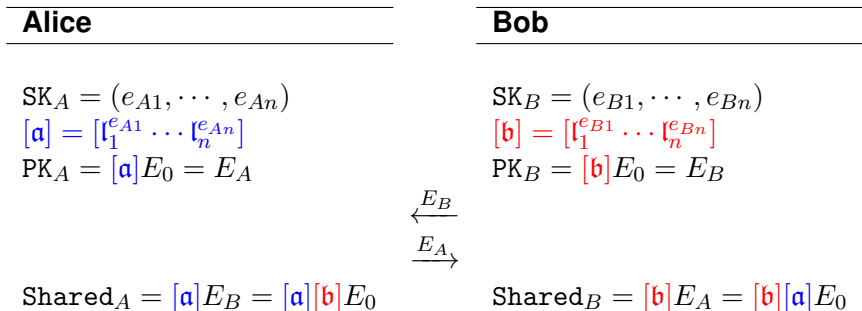


Figure: CSIDH key exchange.

# CSIDH vs. SIDH

	CSIDH	SIDH
Speed (NIST level 1)	100 ms	10 ms
Public key size	64 bytes	330 bytes
Key compression	N/A	196 bytes
Constant-time	No	Yes
Best quantum attack	subexponential	$p^{1/6}$

Advantages and disadvantages of CSIDH:

- Key size is very small.
- Fast and straightforward **key validation**.
- **Much slower** and **scales poorly** against attacks.

This work: The evaluation of a **constant-time** CSIDH on embedded devices.

- Castryck et al. ([ia.cr/2018/383](https://ia.cr/2018/383)) — original implementation
- Meyer and Reith ([ia.cr/2018/782](https://ia.cr/2018/782)) — faster implementation with some constant-time ideas
- Meyer et al. ([ia.cr/2018/1198](https://ia.cr/2018/1198)) — claimed constant-time CSIDH
- Onuki et al. ([ia.cr/2019/353](https://ia.cr/2019/353)) — claimed (faster) constant-time CSIDH

Is it really constant time?

*“Our implementation allows variance the computational time with randomness that does not relate to secret information. Applying our method to an implementation based on a stricter definition of constant-time is a future work.”*  
—Onuki et al.

# Point Multiplication

- Compute  $[k]P$  in constant-time to be side-channel attack resistant.
- Castryck et al. implementation: Fast, but totally **vulnerable** to DPA and SPA.
- This work: Constant-time variant of the Montgomery ladder:

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**Algorithm 1:** Constant-time variable length scalar multiplication

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**Input** :  $k = \sum_{i=0}^{n-1} k_i 2^i$  and  $\mathbf{x}(P)$  for  $P \in E(\mathbb{F}_p)$ .

**Output:**  $(X_k, Z_k) \in \mathbb{F}_p^2$  s.t.  $(X_k : Z_k) = \mathbf{x}([k]P)$ .

- 1:  $X_R \leftarrow X_P, Z_R \leftarrow Z_P$
  - 2:  $X_Q \leftarrow 1, Z_Q \leftarrow 0$
  - 3: **for**  $i = n - 2$  **downto** 0 **do**
  - 4:    $(Q, R) \leftarrow \text{cswap}(Q, R, (k_i \text{ xor } k_{i+1}))$
  - 5:    $(Q, R) \leftarrow \text{xDBLADD}(Q, R, P)$
  - 6: **end for**
  - 7:  $(Q, R) \leftarrow \text{cswap}(Q, R, k_0)$
  - 8: **return**  $Q$
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**Algorithm 2:** Variable-time secret key decoding (Castryck et al.)

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```
1: for  $i = 0$  to  $n - 1$  do
2:   if  $e_i > 0$  then
3:      $e_i(0) = e_i, e_i(1) = 0$ 
4:      $k(1) \leftarrow k(1) \cdot \ell_i$ 
5:   else if  $e_i < 0$  then
6:      $e_i(1) = -e_i, e_i(0) = 0$ 
7:      $k(0) \leftarrow k(0) \cdot \ell_i$ 
8:   else
9:      $e_i(0) = 0, e_i(1) = 0$ 
10:     $k(0) \leftarrow k(0) \cdot \ell_i$ 
11:     $k(1) \leftarrow k(1) \cdot \ell_i$ 
12:   end if
13: end for
```

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# Constant-time Group Action

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## Algorithm 3: Constant-time secret key decoding

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```
1: for  $i = 0$  to  $n - 1$  do
2:   Set  $s \leftarrow 1$  if  $e_i$  is negative, otherwise  $s \leftarrow 0$ .
3:   Set  $v \leftarrow 0$  if  $e_i$  is 0, otherwise  $v \leftarrow 1$ .
4:    $e_i(s) \leftarrow e_i - (2 \cdot s \cdot e_i)$ .
5:    $e_i(\bar{s}) \leftarrow 0$ .
6:    $k(\bar{s}) \leftarrow \ell_i \cdot k(\bar{s})$ .
7:    $k(\bar{v}) \leftarrow (\ell_i - v \cdot (\ell_i - 1)) \cdot k(\bar{v})$ .
8: end for
```

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- We adopted the same strategy to remove all the conditional statements using mask operations for the entire group action algorithm
- We removed all the *while* loops and replaced them with constant-time *for* loops with constant number of iterations.
- Further details on constant-time implementation can be found in our publicly available library.

# Implementation Parameters

- All the finite field arithmetic are designed and developed using **hand-written** ARMv8 assembly.
- The proposed arithmetic library is also totally **constant-time**.
- Our library is publicly available at:  
<https://github.com/amirjalali65/armv8-csidh>
- The executables are benchmarked on real ARMv8-powered cellphones.
- Target devices:
  - Cortex-A57: Huawei Nexus 6P running Android 7.1.1
  - Cortex-A72: Google Pixel 2 running Android 8.1.0

# Implementation Results

Table: Constant-time ladder

		Constant-time		Variable-time	
		Cortex-A57	Cortex-A72	Cortex-A57	Cortex-A72
Key validation	cc $\times 10^6$	-	-	38	23
	seconds	-	-	0.02	0.01
Group action	cc $\times 10^6$	30,459	28,872	624	552
	seconds	15.6	12.03	0.32	0.23
<b>Total CSIDH</b>	cc $\times 10^6$	61,054	57,912	1,326	1,224
	seconds	31.3	24.1	0.68	0.51

Table: Uniform but variant-time ladder

Operation	Cortex-A57	Cortex-A72
Group action	11,286 $\cdot 10^6$ cc 5.94 s	10,824 $\cdot 10^6$ cc 4.51 s

# Conclusion and Future Work

- We proposed a constant-time implementation of CSIDH on ARMv8 processors.
- Our implementation is free of any *if* or *while* statement.
- We adopted a set of engineering techniques and heuristics to provide a fully constant-time and optimized implementation of CSIDH.
- The performance results using CT Montgomery ladder are very **slow**.
- Further optimization techniques are required to make CSIDH as a secure candidate for PQC.
- We plan to optimize our library further in the near future.

# Thank You!